





# Supplementary notes

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## Note 1. Response to 1 NT Opening (Good 11-14 hcp)

### 4 way transfers

2♣ Non-forcing stayman - does not guarantee Major unless game bid.

2♦ No Major

Pass/2♥/2♠ to play weak

3♣/3♦ Nat 4+ suit GF

2♥ 4 card heart suit

2♠ 4+spades F

2NT no 4 card major invitational (good 11-12)

3♣/3♦ Nat 4+ suit GF

2♠ 4 card spade suit

2NT invitational (may or may not have 4♥'s)

3♣/3♦ Nat 4+ suit GF

2♦ Transfer to Hearts

2♥ Transfer to Spades

2♠ Transfer to clubs. (2NT breaking the transfer like clubs)

Pass over /3♣ or 3♣ over 2NT – Sign off to play

3♦ 5+clubs 4+ diamonds GF

3♥/3♠ Nat GF

3NT to play

2NT Transfer to diamonds. (3♣ Breaking the transfer like diamonds)

Pass over 3♦ or 3♦ over 3♣ = Sign off to play

3♥/3♠ Nat GF

3♠/♦/♥/♠ slam tries

3NT Natural

4♣ Gerber

4♦ Transfer

4♥ Transfer

4♠ Minors at least 6/5 to play no slam interest

4NT Quantative

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## Note 2. System over 2NT 20-21 or via 2♣

3♣ Non-forcing stayman - does not guarantee Major unless game bid.

3♦ No Major

3♥/3♠ to play weak

4♣/4♦ Nat GF

3♥ 4 card heart suit

3♠ 4+spades GF

3NT no 4 card major sign off

4♣/4♦ Nat GF

4♠ 4 card spade suit

3NT (may or may not have 4♥'s) to play

4♣/4♦ Natural GF

3♦ Transfer to Hearts

3♥ Transfer to Spades

3♠ Transfer to clubs. (3NT breaking the transfer like clubs)

Pass over 4♣ or 4♣ over 3NT - Signoff with clubs

4♦ 5+clubs 4+ diamonds GF

4♥ / 4♠ Nat

4NT RKC for ♣

\*\*\*\* 3NT Transfer to diamonds. 4♣ Breaking the transfer like diamonds \*\*\*\*

Pass over 4♦ or 4♦ over 4♣ - Sign off to play

4♥ / 4♠ Nat GF

4♣ Gerber

4♦ Transfer

4♥ Transfer

4♠ Minors

4NT Quantitative

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### Note 3. Responses to partner's opening 2♦/2♥/2♠

2NT = enquiry (normally 12+)

Responses to 2NT (Ogust PQ = points 1<sup>st</sup>/quality 2<sup>nd</sup>)

3♣ = 5-7; poor suit

3♦ = 8-10; poor suit

3♥ = 5-7; good suit

3♠ = 8-10; good suit

Any raise = 3 or 4 card support, tends to be pre-emptive

Over 2♥, 2♠ is natural and forcing for one round

Splinters (ie)

Over 2♦ – 3♥/3♠/4♣ = splinter

2♥ – 4♣/4♦/3♠ = splinter

2♠ – 4♣/4♦/4♥ = splinter

All 3 level bids in a new suit are forcing for one round.

- If max show feature, if min, rebid major

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### Note 4. RKC 1430

4NT keycard ask responses are

5♣ 1 or 4

5♦ 0 or 3

5♥ 2 No Q

5♠ 2 + Q

Subsequent 5NT ask for kings up the line (no specific kings)

6♣ 0

6♦ 1

6♥ 2

6♠ 3

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### Note 5. Hello

Double - for penalties

2 club - shows diamonds OR a major and a minor

2 diamond - transfer to hearts

2 heart - shows both majors

2 spade - natural

2 nt - transfer to clubs

3 clubs - shows both minors

3 diamonds - shows both majors and strength